

Contents

<i>List of figures</i>	<i>vi</i>
<i>List of tables</i>	<i>vii</i>
<i>Foreword by Andy Penaluna</i>	<i>viii</i>
<i>Acknowledgements</i>	<i>x</i>
<i>Introduction</i>	<i>xi</i>
PART I THE PLAYERS	
1 Know yourself	3
2 Know your activity environment	17
3 Know your students	26
PART II RULES OF THE GAME	
4 Scholarly teaching and learning	39
5 Contemporary frameworks	52
6 Seeing the rules	66
PART III PLAYING THE GAME	
7 Determine your purpose	81
8 Strategic choice	95
9 Effective practices	103
PART IV SCORING THE GAME	
10 Qualitative standards	115
11 Improving your game	125
12 Teach who you are	135
<i>Appendices</i>	<i>149</i>
<i>References</i>	<i>195</i>
<i>Index</i>	<i>203</i>